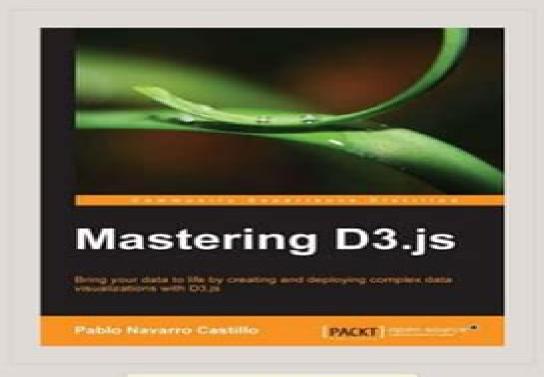
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how to create enterprise level dashboards to display real time data This Learning Path combines some of the best that Packt has to offer in one complete curated package It includes content from the following Packt products Learning D3 js Data Visualization Second Edition by Andrew H Rininsland D3 is By Example by Michael Heydt Mastering D3 is by Pablo Navarro Castillo Style and approach This course provides a comprehensive explanation of how to leverage the power of D3 js to create powerful and creative visualizations through step by step instructions in the form of modules Each module help you skill up a level in creating meaningful visualizations Mastering ArcGIS Server Development with JavaScript Ken Doman, 2015-09-18 Transform maps and raw data into full fledged web mapping applications using the power of the ArcGIS JavaScript API and JavaScript libraries About This Book Create and share modern map applications for desktops tablets and mobile browsers Present and edit geographic and related data through maps charts graphs and more Learn the tools tips and tricks made available through the API and related libraries with examples of real world applications Who This Book Is For This book is intended for intermediate developers who want to design web mapping applications You should have some experience with geographic information systems especially with ArcGIS products such as ArcGIS Server It also helps to have some experience with HTML CSS and JavaScript What You Will Learn Create single page mapping applications lining up data from different sources Search for and display geographic and tabular information based on locations and attributes Customize maps and widgets to deliver the best user experience Present location data intuitively using charts and graphs Integrate mapping applications with your favorite JavaScript frameworks Test the working of your web map application and take advantage of cloud services such as ArcGIS Online Create modern looking web maps through styling tips and tricks In Detail ESRI and its ArcGIS line of software have been an industry leader in digital map production and publication for over 30 years ArcGIS Server lets you design configure and publish maps that can be viewed and edited through the Internet After designing basic maps you may want to find out new and innovative ways to represent information using these maps In this book you ll work through practical examples experiencing the pitfalls and successes of creating desktop and mobile map applications for a web browser using the ArcGIS Server platform The book begins by introducing you to ArcGIS Server and ESRI s JavaScript API You ll work with your first web map and then move on to learn about ESRI s building blocks A Dojo AMS style widget will help you create your own widgets for a map and then see how to collect geographic data Furthermore you will learn different techniques such as using Dojo Charts to create charts and graphs to represent your data Then you will see how to use ESRI JavaScript API with other JavaScript libraries and different styling methods to make your map stand out By the end of the book you will discover how to make your application compatible with different devices and platforms and test it using testing libraries Style and approach An in depth guide that explores web application development using ArcGIS Server and the ArcGIS JavaScript API Topics are explained in the context of developing two applications for fictional clients Details of application development including possible pitfalls and best practices are included in this book Data

<u>Visualization with D3 and Angular S</u> Christoph Körner, 2015-04-27 If you are a web developer with experience in Angular S and want to implement interactive visualizations using D3 js this book is for you Knowledge of SVG or D3 js will give you an edge to get the most out of this book Learning Responsive Data Visualization Christoph Korner, 2016-03-23 Master the art of building responsive visualizations on the Web About This Book Learn the techniques for building data visualizations that work well for all screen sizes Implement responsive techniques with popular libraries to get to grips with building responsive visualizations that work in the real world Incorporate responsive workflow in your data visualization process to build visualizations that take a mobile first approach Who This Book Is For Web developers and data science professionals who want to make their visualizations work for smaller screen sizes Some basic knowledge of JavaScript and Data visualization is expected What You Will Learn Get familiar with responsive design for data visualizations Understand the main concepts of D3 js to create interactive visualizations Unleash the power of Bootstrap to create stunning and responsive visualizations for all screen resolutions Implement Touch and Mouse interactions for mobile first applications Design Transitions and Animations that impress in portrait and landscape Build a Responsive World Map using GeoJSON and D3 js In Detail Using D3 js and Responsive Design principles you will not just be able to implement visualizations that look and feel awesome across all devices and screen resolutions but you will also boost your productivity and reduce development time by making use of Bootstrap the most popular framework for developing responsive web applications. This book teaches the basics of scalable vector graphics SVG D3 js and Bootstrap while focusing on Responsive Design as well as mobile first visualizations the reader will start by discovering Bootstrap and how it can be used for creating responsive applications and then implement a basic bar chart in D3 js You will learn about loading parsing and filtering data in JavaScript and then dive into creating a responsive visualization by using Media Queries responsive interactions for Mobile and Desktop devices and transitions to bring the visualization to life In the following chapters we build a fully responsive interactive map to display geographic data using GeoJSON and set up integration testing with Protractor to test the application across real devices using a mobile API gateway such as AWS Device Farm You will finish the journey by discovering the caveats of mobile first applications and learn how to master cross browser complications Style and approach As the world shifts to mobile devices for consuming data on the Web developers are faced with the unique challenge of making data visualizations work for their smaller screens The growth of responsive web design enabled developers to adopt page layouts and media for smaller screens but there is still little information available on how to adapt data visualizations for the smaller screens This book fills this important gap and shows how responsive web design principles can be extended to create visualizations that work well regardless of the screen size thereby allowing developers to build user friendly visualizations that work well on all devices In addition to covering some of the popular techniques and design patterns for building responsive visualizations the book also shows readers how to implement these techniques with the help of some popular tools and libraries **Practical Business**

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power of D for web development then this book is ideal for you Basic knowledge of core web technologies like HTML 5 is helpful but not required This book explains the difficult details to speed your web development What You Will Learn Create amazingly fast web applications with D Use Diet templates to easily create a web user interface Utilize the web framework for interactive applications with input validation and internationalization Access a database to provide persistent storage for your application Extend your application with a REST interface and access other applications via REST Understand vibe d s fiber based approach to asynchronous I O and use it for integration of existing components Create GUI applications with vibe d In Detail D is a programming language with C like syntax and static typing The vibe d framework builds on powerful D concepts like template meta programming and compile time function execution to provide an easy to use environment for web applications. The combination of a feature rich web programming framework with a language compiling to native code solves two common issues in web development today it accelerates your development and it results in fast native web applications Learning the vibe d framework before you start your application will help you to choose the right features to reach your goal This book guides you through all aspects of web development with D and the vibe d framework Covering the popular operating systems today this guide starts with the setup of your development system From the first Hello World style application you will move on to building static web pages with templates The concise treatment of web forms will give you all the details about form handling and web security Using the abstractions of the web framework you will learn how to easily validate user input Next you will add database access to your application providing persistent storage for your data Building on this foundation you will expose your component and integrate other components via REST Learning about the internals of vibe d you will be able to use low level techniques such as raw TCP access The vibe d concepts can also be used for GUI clients which is the next topic that you will learn vibe d is supported by an active community which adds new functionality This comprehensive guide concludes with an overview of the most useful vibe d extensions and where to find them It also shows you how to integrate these extensions in your application. The concepts are always illustrated with source code giving you an insight into how to apply them in your application Style and approach A tutorial style guide to develop web applications with D and the vibe d framework Each topic is explained in detail and illustrated with source code providing you with hands on assistance for your application **Learning Tableau** Joshua N. Milligan, 2015-04-27 If you want to understand your data using data visualization and don t know where to start then this is the book for you Whether you are a beginner or have years of experience this book will help you to quickly acquire the skills and techniques used to discover analyze and communicate data visually Some familiarity with databases and data structures is helpful but not required

Mastering D3 Js Castillo Pablo Navarro Book Review: Unveiling the Power of Words

In a global driven by information and connectivity, the energy of words has are more evident than ever. They have the capacity to inspire, provoke, and ignite change. Such could be the essence of the book **Mastering D3 Js Castillo Pablo Navarro**, a literary masterpiece that delves deep to the significance of words and their affect our lives. Written by a renowned author, this captivating work takes readers on a transformative journey, unraveling the secrets and potential behind every word. In this review, we shall explore the book is key themes, examine its writing style, and analyze its overall affect readers.

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