

MATHEMATICS N2 CLASS EXERCISE 1

QUESTION 1

- 1.1 Solve the following equations:
- 1.1.1 $-x^2 + 3x - 2 = 0$ by factorisation (3)
- 1.1.2 $6(2 - m) - 5(4 - m) = 7$ (3)
- 1.2 Given: the formula $p = \sqrt[3]{r^2 - q^2}$
- 1.2.1 Make ' r ' the subject of the formula (3)
- 1.2.2 Calculate the value of ' r ' if $p = 4$ and $q = 6$ (1)
- 1.3 Solve for ' x ' and ' y ' in the following simultaneous equations:
- $5x = 6y + 3$ and $3y - 4x + 1 = 0$ (4)
- [14]

QUESTION 2

- 2.1 A man deducted 3 from 5 times his age and got his grandmother's age.
If his grandmother is 97 years old, how old is the man? (2)
- 2.2 Given: $4x^2 - 15x - 47 = 0$
Solve for ' x ' the equation using the quadratic formula. (3)
- 2.3 Given: $H = \frac{7,5U}{273 + V}$
- 2.3.1 Make ' V ' the subject of the formula. (3)
- 2.3.2 Find the value of ' V ' if $U = 0,5$ and $H = 0,005$ (1)
- 2.4 Given: $8p - 1 = -2q$ and $2p + 3q = 4$
Solve for ' p ' and ' q ' (4)
- [13]

TOTAL: 27 MARKS

N2 Engineering Science July 2013 Question Paper

Hertzog Burger



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Tep Vol 28-N2-3 Teacher Education and Practice, 2016-02-01 Teacher Education and Practice a peer refereed journal is dedicated to the encouragement and the dissemination of research and scholarship related to professional education The journal is concerned in the broadest sense with teacher preparation practice and policy issues related to the teaching profession as well as being concerned with learning in the school setting The journal also serves as a forum for the exchange of diverse ideas and points of view within these purposes As a forum the journal offers a public space in which to critically examine current discourse and practice as well as engage in generative dialogue Alternative forms of inquiry and representation are invited and authors from a variety of backgrounds and diverse perspectives are encouraged to contribute Teacher Education Practice is published by Rowman Littlefield

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Machine Learning and Immersive Technologies for User-centered Digital Healthcare Innovation Federico Colecchia, Eleonora Ceccaldi, Daniele Giunchi, Fang Wang, Rui Qin, 2025-06-09 Emerging technologies such as machine learning and immersive technologies including virtual reality and augmented reality hold great potential for driving disruptive healthcare innovation However the adoption of digital technology in healthcare including use of data driven tools in support of clinical decision making and patient facing applications relying on consumer electronic devices is often hindered by issues of user experience trust equitability and fairness There is increasing recognition of a need to facilitate further convergence between the development of emerging technologies and user centered design research for

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