

# Motion

## Motion

- Change in position of an object with respect to time.
- Change in position is based on the reference point of an individual.



## Scalar quantity

- Quantities having only magnitude and no direction.
- Examples: Speed, mass, distance, volume, etc.

## Vector quantity

- Quantities having both magnitude and direction.
- Change in either magnitude or the direction, changes the value of the vector quantity.
- Examples: Velocity, acceleration, force, displacement, etc.

## Equations of Motion

- $v = u + at$
- $v^2 = u^2 + 2as$
- $s = ut + \frac{1}{2}at^2$

Where,

$s$  = displacement  
 $u$  = initial velocity  
 $v$  = final velocity  
 $a$  = acceleration  
 $t$  = time of motion

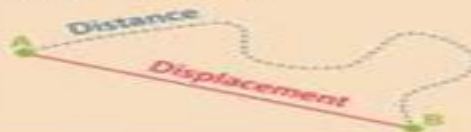
## Distance

- Length of the total path travelled by a body.
- SI Unit: metre(m)



## Displacement

- Length of the shortest path travelled by a body.
- SI Unit: metre(m)



## Acceleration

- Rate of change of velocity with time.
- SI Unit: metre/second squared ( $m/s^2$ )

## Distance -Time Graph

- Determines the change in the position of the object.
- Slope gives the speed of the object.
- Line graph of uniform motion is always a straight line.
- Time lies on the x-axis while the distance on the y-axis.

## Velocity -Time Graph

- Slope gives the acceleration of the object.
- Line graph of uniform velocity is a straight line.
- Time lies on the x-axis while the velocity on the y-axis.
- Distance travelled is the area under the graph.

## Speed

- Distance travelled by a body per unit time.
- SI Unit: metre/second (m/s)

$$\text{Speed} = \frac{\text{Distance}}{\text{Time}}$$

## Uniform Speed

- Body travelling equal distance at equal intervals of time.
- Average speed = Speed

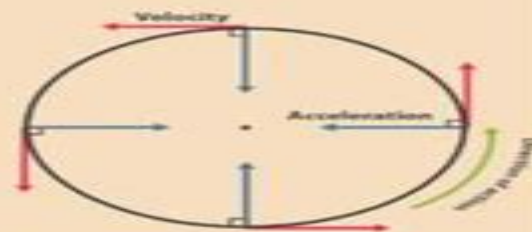
## Non-uniform Speed

- Body travelling unequal distance at equal intervals of time.
- Average speed

$$= \frac{\text{Total distance travelled}}{\text{Total time taken}}$$

## Uniform Circular Motion

- Body undergoing circular motion at a constant speed.



- Body traces a circle with a fixed centre.
- At every point, the body changes its direction.

## Terminologies of Uniform Circular motion

### Time Period (T)

Time taken by the body to complete one revolution.

### Angular Speed

Speed of the object in rotational motion. It is the rate at which the angle subtended at the centre changes.

$$\text{Angular speed, } \omega = \frac{2\pi}{T}$$

### Frequency (f)

The number of revolutions the body completes in one second

$$f = \frac{1}{T} \quad \text{Unit: Hertz (Hz)}$$

### Centripetal Force

Centripetal force is the force acting on a body in a circular path. It points towards the centre around which the body is moving.

$$\text{Centripetal Force, } F = \frac{mv^2}{r}$$

# Motion Guided And Study Answers

**Jiyuan Zhang**



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## **Motion Guided And Study Answers** Book Review: Unveiling the Power of Words

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### **Table of Contents Motion Guided And Study Answers**

1. Understanding the eBook Motion Guided And Study Answers
  - The Rise of Digital Reading Motion Guided And Study Answers
  - Advantages of eBooks Over Traditional Books
2. Identifying Motion Guided And Study Answers
  - Exploring Different Genres
  - Considering Fiction vs. Non-Fiction
  - Determining Your Reading Goals
3. Choosing the Right eBook Platform
  - Popular eBook Platforms
  - Features to Look for in an Motion Guided And Study Answers
  - User-Friendly Interface
4. Exploring eBook Recommendations from Motion Guided And Study Answers
  - Personalized Recommendations
  - Motion Guided And Study Answers User Reviews and Ratings
  - Motion Guided And Study Answers and Bestseller Lists
5. Accessing Motion Guided And Study Answers Free and Paid eBooks

- Motion Guided And Study Answers Public Domain eBooks
- Motion Guided And Study Answers eBook Subscription Services
- Motion Guided And Study Answers Budget-Friendly Options
- 6. Navigating Motion Guided And Study Answers eBook Formats
  - ePub, PDF, MOBI, and More
  - Motion Guided And Study Answers Compatibility with Devices
  - Motion Guided And Study Answers Enhanced eBook Features
- 7. Enhancing Your Reading Experience
  - Adjustable Fonts and Text Sizes of Motion Guided And Study Answers
  - Highlighting and Note-Taking Motion Guided And Study Answers
  - Interactive Elements Motion Guided And Study Answers
- 8. Staying Engaged with Motion Guided And Study Answers
  - Joining Online Reading Communities
  - Participating in Virtual Book Clubs
  - Following Authors and Publishers Motion Guided And Study Answers
- 9. Balancing eBooks and Physical Books Motion Guided And Study Answers
  - Benefits of a Digital Library
  - Creating a Diverse Reading Collection Motion Guided And Study Answers
- 10. Overcoming Reading Challenges
  - Dealing with Digital Eye Strain
  - Minimizing Distractions
  - Managing Screen Time
- 11. Cultivating a Reading Routine Motion Guided And Study Answers
  - Setting Reading Goals Motion Guided And Study Answers
  - Carving Out Dedicated Reading Time
- 12. Sourcing Reliable Information of Motion Guided And Study Answers
  - Fact-Checking eBook Content of Motion Guided And Study Answers
  - Distinguishing Credible Sources
- 13. Promoting Lifelong Learning
  - Utilizing eBooks for Skill Development

- Exploring Educational eBooks

#### 14. Embracing eBook Trends

- Integration of Multimedia Elements
- Interactive and Gamified eBooks

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